

2017 Traffic Fatality Monthly Report

As of March 16, 2017, the included table summarizes February traffic fatalities and all 2017 year to date traffic fatalities (through February 2017), which adhere to the San Francisco Vision Zero traffic fatality case definition¹. For comparison purposes, 2014- 2016 traffic fatalities through February are provided. The Vision Zero Fatality Reporting Map has been updated to reflect the most recent data ([map](#)) and this report will be posted on the website (<http://visionzerosf.org/maps-data/>).

Vision Zero Traffic Fatalities through February

Traffic Victim	2017		2016*		2015		2014 [§]	
	February Count	Year to Date Total	February Count	Year to Date Total	February Count	Year to Date Total	February Count	Year to Date Total
People Killed While Walking	0	1	2	4	0	0	1	5
People Killed While Cycling	0	0	0	0	0	0	0	0
People Killed While Riding in a Motor Vehicle	0	0	2	2	0	0	0	0
People Killed While on a Motorcycle	1	1	0	0	1	1	1	2
People Killed While Driving	0	0	1	1	0	0	0	0
TOTAL	1	2	5	7	1	1	2	7

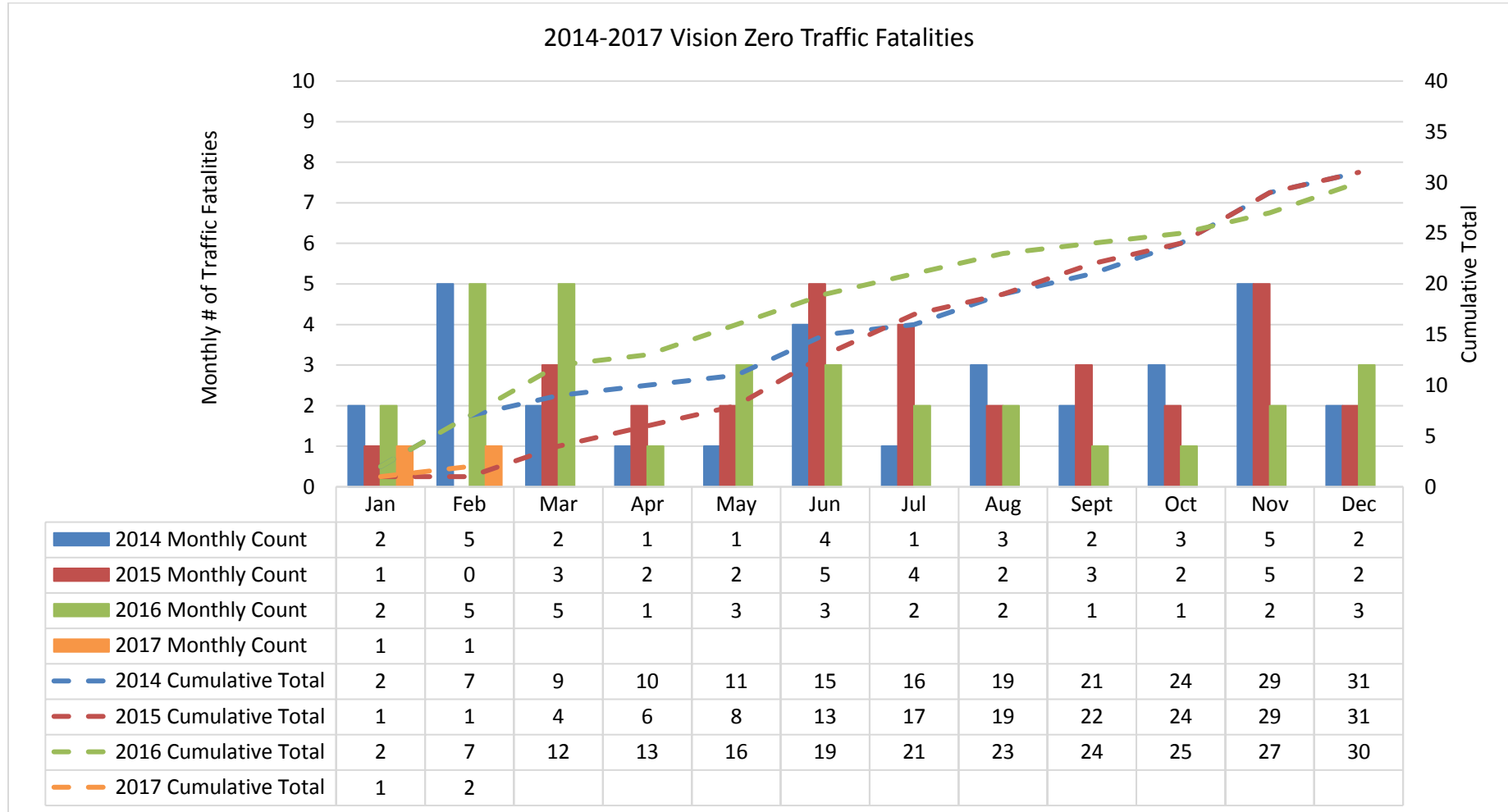
*The table does not reflect 1 freeway death occurring on grade-separated freeways under Caltrans jurisdiction in the City and County of San Francisco (1 person walking).

[§]The table does not reflect 1 freeway death occurring on grade-separated freeways under Caltrans jurisdiction in the City and County of San Francisco (1 person on a motorcycle).

Data Source: Motor Vehicle Death Reports, Office of the Chief Medical Examiner 2017, and SFPD Reports.

¹ SFDPH, SFMTA, and SFPD. 2015. Vision Zero Traffic Fatality Protocol retrieved from http://www.sfhealthequity.org/images/Vision%20Zero%20Traffic%20Fatality%20Protocol_Final_v4.0.pdf

The chart below displays 2014 through 2017 Vision Zero traffic fatalities over time at a monthly scale, providing a concise snapshot of traffic fatality trends in San Francisco.



Contact

For questions or comments regarding traffic fatalities, please contact Leilani Schwarcz, MPH, Vision Zero Epidemiologist at Leilani.schwarcz@sfdph.org.